**Bright Lights**

**Big City**

**Science**

* Distinguish between an object and the material from which it is made.
* Use observations and ideas to suggest answers to questions.

**Geography**

* Name, locate and identify characteristics of the four countries and capital cities of the UK and their surrounding seas.
* Use simple compass directions (N,S,E,W) and locational and directional language (near and far) to describe the location of features and routes on a map.
* Use basic geographical language to describe human and physical features.

**Design and Technology**

* Explore and use mechanisms (e.g levers, sliders, wheels and axels), in their products.
* Build structures, exploring how they can be made stronger, stiffer and more stable.
* Find out where food comes from.
* Design purposeful, functional, appealing products for themselves and other users based on design criteria.

**Music**

* Use our voices expressively and creatively by singing songs and speaking chants and rhymes.

**Computing**

* Use technology purposefully to create, organise, store and manipulate digital content.
* Understand what algorithms are and how they are used to implement

 programs.

* Create and debug simple programs.
* Use technology safely and respectfully keeping personal information private.

**PE**

* Listen to different music and showing how it makes us move.
* Move around the hall using different body parts.
* Create a sequence of movements to show to others
* March like the Queen’s soldiers

**PSHE**

* Meet and talk with people (e.g with outside visitors such as religious leaders, police officers, the school nurse)

**History**

* Learn about events beyond living memory that are significant nationally or globally (The Great Fire of London)